

Mazurka in B \flat Minor

Op. 24 #4

Moderato. M.M. $\text{♩} = 132.$

p *poco a poco*

cresc. *ff*

p *cresc.*

ff *dolce*

scherz.

5 1 3 2 1

f *dim.*

La *

accelerando *ritenuto* *a tempo* *cresc.*

La *

ff *p*

La *

più agitato e stretto *cresc.* *p*

La *

ff *Legato.* *p* *sotto voce*

La *

15 5 4 3 2 1 1. 2. *con*

La *

anima

First system of a musical score. The right hand (treble clef) features a melodic line with triplets and sixteenth notes, marked with fingerings 1, 3, 2, 1, 3, 1. The left hand (bass clef) provides a harmonic accompaniment with chords and single notes. The key signature has three flats (B-flat, E-flat, A-flat). The tempo/mood is marked *anima*. The dynamic is *pp* (pianissimo).

Rea * Rea * Rea * Rea * Rea * Rea * Rea *

Second system of the musical score. The right hand continues the melodic development with more complex rhythmic patterns. The left hand accompaniment becomes more active. The dynamic is marked *f* (forte).

Rea * Rea * Rea * Rea * Rea * Rea * Rea *

dolcissimo *ritenuto* *a tempo*

Third system of the musical score. It includes tempo changes: *dolcissimo*, *ritenuto*, and *a tempo*. The right hand has a triplet marked with fingerings 3, 2, 1. The left hand has a crescendo marked *cresc.* and a fortissimo *ff* section.

Rea * Rea * Rea * Rea * Rea * Rea * Rea *

con forza

Fourth system of the musical score. The right hand features a triplet marked with fingerings 3, 2, 1. The left hand has a fortissimo *ff* section.

Rea * Rea * Rea * Rea * Rea * Rea * Rea *

sotto voce

Fifth system of the musical score. The right hand has a triplet marked with fingerings 1, 1, 2, 3. The left hand has a crescendo marked *cresc.*

Rea * Rea * Rea * Rea * Rea * Rea * Rea *

accelerando *ritenuto*

Sixth system of the musical score. The right hand has a triplet marked with fingerings 3, 2, 1. The left hand has a fortissimo *ff* section, a decrescendo marked *dim.*, and a *ritenuto* section.

Rea * Rea * Rea * Rea * Rea * Rea * Rea *

a tempo

p *cresc.* *ff*

più agitato e stretto

cresc. *ff*

p

riten.

calando

dim. *pp* *pp*

mancando sempre rallent. *smorzando* *fz p*

pp